Your Step-by-Step Guide To Learn Dragon1

www.dragon1.com
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An updated version of this step-by-step guide is always available on the Dragon1 Help.
https://www.dragon1.com/help
Welcome

Welcome to the Step-By-Step guide to learn Dragon1.

Dragon1 ultimately helps you or support your organization into working with Enterprise Architecture (EA), making sure you enjoy the 7 benefits of EA.

With only 1 hour per day you will learn to make use of Dragon1 in a visual, effective and productive way.

This Step-by-Step guide walks you through the structure, UI, important features and web applications on Dragon1.

You will learn to use basic features and create, publish and maintain visualization templates digital models and blueprints, and process feedback on them.

Every step in this guide points to a help page on www.dragon1.com/help.

You will make use of templates to make your work as easy as possible.

We suggest to schedule 8 session of 1 hour per day per day to do the steps.

If you have any question about this guide, please email servicedesk@dragon1.com.

You need to have an active trial account or paid account for Dragon1 to have access to the features in this Step-by-Step guide.

If your trial account has expired you can contact us at sales@dragon1.com
This guide covers the following topics:

1. Module 1: Dragon1 as Saas Platform for EA, Structure and UI of Dragon1
2. Module 2: Start-up and Configure
3. Module 3: Explore Visualization Templates
5. Module 5: Explore Business Blueprints
Module 2, 3, 4 & 5 Exercises Overview

Module 2: Start-Up and Configure Workplace
Step 1: Reset your password and login
Step 2: Setup your widgets & theme
Step 3: Setup your user identity and Dragon1 page
Step 4: Upload, publish and share a picture
Step 5: Setup a contact, client and project
Step 6: Sketch your project
Step 7: Share your project sketch

Module 3: Explore Visualization Templates
Step 8: Create a cabinet and dossier
Step 9: Create a folder and visualization
Step 10: Insert a template and edit the template
Step 11: Enter Data on the visualization
Step 12: Insert an indicator rule and click through links
Step 13: Share the visualization and get feedback
Step 14: Process the feedback comments
Step 15: Generate a report on updates, changes and workflow

Module 4: Explore Business Process Modeling
Step 16: Collect and enter process data
Step 17: Connect data into a business process model
Step 18: Define three views
Step 19: Create a visualization and insert a template
Step 20: Link the views to the visualization
Step 21: Add drill down links and pop dialogs
Step 22: Generate and share the process visualization

Module 5: Explore Business Blueprinting
Step 23: Collect and enter enterprise data
Step 24: Create a concepts layer
Step 25: Create a products and services layer
Step 26: Create a process and organizations layer
Step 27: Create a systems and IT infrastructure layer
Step 28: Create rules, popups and click through links
Step 29: Generate and share the blueprint and get feedback
Step 30: Generate and print or mail the report on updates, changes and workflow
Step-by-Step Guide to Learn Dragon1

Module 1:
Dragon1 as SaaS Platform for EA, Structure and UI of Dragon1

www.dragon1.com
Contents

Contents:

• Learning Objectives
• The Seven Benefits of Enterprise Architecture
• Dragon1 as SaaS platform for Enterprise Architecture
• Dragon1 is a Suite of Web Applications
• How is Dragon1 build up?
• The User Modes and Demo Data
• The types of users
• How does Dragon1 work?
• Overview of webapplications
• Creating an Architecture Dossier for EAM
• Creating an Architecture Center (to publish documents/visualizations from a dossier)

• The Workplace Dashboard
• The Workplace Framework
• The Architecture Repository
• The Visual Designer
• The Content Viewer
• The Search
• The Dragon1 Channel and Dragon1 Pages

Step-by-Step Guide
Learning Objectives

In this module you will learn:

• About the benefits of working with EA
• That Dragon1 is a SaaS platform for EA
• About the structure of Dragon1
• The essence of the UI of Dragon1
• Where the Dragon1 help system can be found
1. The Seven Benefits of Enterprise Architecture

Many organizations today work with Enterprise Architecture. Enterprise Architecture can be seen as the total concept of the enterprise or the conceptual blueprint of the enterprise. The enterprise architecture reflects the strategy and requirements for key stakeholders.

The enterprise architecture of an organization is visualized with blueprints, landscapes, roadmaps and views of models. These documents/visualizations support decision making and are used in projects to give direction.

Dragon1 is the SaaS platform for Enterprise Architecture to help with Technology Innovation. Dragon1 provides you with a standard for an architecture dossier, architecture center and with many templates for visualizations.

Dragon1 helps to realize the following 7 benefits of EA:

1. Providing Insights and Overview of Dependencies and Impact of Change
2. IT Cost reduction and rationalization
3. Technology Standardization and Risk Mitigation in Processes, IT and Projects
4. Business Process Improvement
5. Strategy realization
6. Innovation Enablement
7. Increasing Data Security and Data Privacy

Read about the EA benefits in general: https://www.dragon1.com/resources/enterprise-architecture-benefits

Read detailed cases about every EA benefit on www.dragon1.com/use-cases
2. Dragon1, SaaS Platform for Enterprise Architecture

Dragon1 is a SaaS platform for Enterprise Architecture

On Dragon1 you:

• Create **Documents** and **Visualizations** in the Architecture Repository and Visual Designer to supporting decision-making and guide projects in innovation and change.

• Share Documents and visualizations with stakeholders in the **Content Viewer** where they can comment and use the documents and visualizations

• Analyze and Complete your published visualizations and documents as **Enterprise Architecture Dossier**, compliant to the Dragon1 standards, so you have all the important documents created.

• Create an intranet in the Resource Center with the documents and visualizations you have created and published. Often this intranet is called the **Architecture Center**.

• Are able to create Any type of **architecture**: Enterprise Architecture, Business Architecture, IT Architecture, Solution Architecture and more, using a framework

• Are able to create any type of documents and visualizations for architecture like **blueprints, landscapes, roadmaps** and **views** of models for the current and future state of every aspect of the organization
3. Dragon1 is a Suite of Web Applications

Use the Dragon1 applications to collaborate online and create interactive visualizations in the repository to make decision-making and project guidance much more easier in the areas of strategy, architecture and transformation.

**Digital Workplace & Collaboration:** Manage Project tasks and work together.

**Architecture Repository:** Manage data, models and relationships

**Visual Designer:** Draw static and generate dynamic models, views and visualizations (using templates)

**Content Viewer:** View and comment published content
4. How is Dragon1 Build up?

The Dragon1 web applications run in a cloud, can be used in any browser and have shared access to a repository (your logical database). You need to login to Dragon1 with a valid account to access and view data or visualizations.
5. User Modes and Demo Data

User Modes

Dragon1 provides you with different user modes. A user mode is configuration of application and features to balance ease of use and flexibility. You can switch between user modes on the Workplace Dashboard page.

1. **Beginner Mode** – for people that are new to Dragon1 or junior architects. This mode is a light weight mode to make working with the repository and modeling very easy.

2. **Advanced Mode** – for people that are accustomed to Dragon1 or medior architects. This mode introduces working with the repository and somewhat modeling.

3. **Expert Mode** – for people that know Dragon1 very well or experienced architects. This mode supports you in working with the repository and heavy modeling.

**Demo Data** – Dragon1 provides demo data in all its applications as an example. You can switch the demo data on and off in the top menu bar.
6. Types of Users

Types of Users

Users on Dragon1 are grouped in an account. Usually there is 1 account per organization. There are three basic types of users on Dragon1:

1. **Editor User** – These are the real architects that created documents and visualizations, publish content, import and export data

2. **Contributor User** – There are people that do not create or setup documents and visualizations, but add or change data on the system.

3. **Viewer User** – These are people that only login in order to access / view published content. They can leave comments behind.

Editor Users can change the access rights contributors and viewers have to published content.
7. How Does Dragon1 Work? (I)

Dragon1 supports Editor Users (architects) in creating and publishing an architecture dossier (using a standard), consisting of products like visualizations and documents for viewer users (managers, projects, chain partners, vendors, suppliers).

The documents and visualizations can be published in an user created architecture center and viewed in the content viewer. Dragon1 supports editor users to collaborate with each other and contributors (managers, project workers) online.

Common flows of steps to create and publish content:

1. DATA
   - Application: ARCHITECTURE REPOSITORY
   - 1. Enter/Import Data In the Repository

2. MODEL
   - Application: ARCHITECTURE REPOSITORY & VISUAL DESIGNER
   - 2. Create Models of the Data (by creating relationships)

3. VIEW
   - Application: VISUAL DESIGNER
   - 3. Create Views (filters) of models

4. VISUALIZATION
   - Application: VISUAL DESIGNER
   - 4. Link views to visualization templates or self made visualizations templates

5. CONTENT VIEWER / RESOURCE CENTER
   - Application: CONTENT VIEWER & RESOURCE CENTER
   - 5. Publish the visualizations and documents for viewing in the content viewer or an architecture center
7. How Does Dragon1 Work? (II)

1. ENTER OR IMPORT DATA

2. CREATE A MODEL (by relating data)

3. CREATE A VIEW (as filter on top of a model)

4. CREATE A VISUALIZATION (linking a visualization template to view data)
7. How Does Dragon1 Work? (III)

 CONTENT VIEWER

In the content viewer a user has access to published visualizations and documents.

 CONTENT VIEWER

Clicking once more starts the interactive viewer

 CONTENT VIEWER

Clicking on the visualization leads to seeing a detailed version that can be commented

 RESOURCE CENTER

In the Resource Center application you can create an Intranet to provide context and structure for published visualizations
8. Overview of web applications

Dragon1 provides you with a set of web applications. The most important ones are:

<table>
<thead>
<tr>
<th>Workplace</th>
<th>Architecture Repository</th>
<th>Visual Designer</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Dashboard</td>
<td>• Manage Cabinets, Dossiers</td>
<td>• Create (dynamic) Visualizations and Models: Click Links, Popups, Layers and Frames</td>
</tr>
<tr>
<td>• Framework</td>
<td>• Manage Folders, Content</td>
<td>• Create (dynamic) Templates, Views &amp; Viewpoints</td>
</tr>
<tr>
<td>• Feeds / Updates</td>
<td>• Enter data manually</td>
<td>• Create new building blocks</td>
</tr>
<tr>
<td>• Manage Projects &amp; Clients</td>
<td>• Import and export files</td>
<td>• Insert 200+ standard entity-types</td>
</tr>
<tr>
<td>• Contacts (Ext. Labeling)</td>
<td>• Create &amp; Manage 200+ standard entity-types</td>
<td></td>
</tr>
<tr>
<td>• Messaging</td>
<td>• Supporting ArchiMate, TOGAF, BPMN, UML and Flowchart</td>
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<tr>
<td>• Sketching</td>
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<tr>
<td>• Planning team work</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Search</th>
<th>Resource Center</th>
<th>Community</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Find content</td>
<td>• Create Architecture Center</td>
<td>• Channels &amp; Watch pages (Published, Uploaded and Shared Pictures, Videos and Presentations)</td>
</tr>
<tr>
<td>• Select and group content</td>
<td>• Create Intranet / Wiki pages</td>
<td>• Profiles &amp; Portfolios</td>
</tr>
<tr>
<td>• Sorting &amp; printing content</td>
<td>• Manage Knowledge Base</td>
<td>• Blogs</td>
</tr>
<tr>
<td>• Tagging (better find)</td>
<td></td>
<td>• Forum Discussion Groups</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Community can be used internally /private and / or externally / public</td>
</tr>
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</table>

Note: Here you see an overview of the most important web applications and their core features. In this step-by-step guide we will make use of all these web applications and many core features.
9. The Workplace Dashboard

The Workplace Dashboard is your starting place to work from. Here you see your scheduled project tasks and the tasks of others. You see recent activities of data manipulation and you see the output you created.
10. The Workplace Framework

In the Workplace you find a Framework. You can edit this framework to contain only the models and diagrams of interest to you. If you click on a model or diagram, you can choose to add data, create a model, create a view, create visualization or publish a visualization. This framework is very usable for new users to Dragon1, and is central in the beginner mode.
11. The Architecture Repository

The Architecture Repository is the application with which to enter. Import and maintain data and create or import relationships. The architecture repository is for advanced and expert users.
12. The Visual Designer

The visual designer is the application to use to generate dynamic/clickable visualizations based on model or view data and template. Or you can draw a great looking static picture with it. The visual designer is for advanced and expert users.
13. The Content Viewer (I)

The content viewer is the application to view the published content in an unstructured way.

Click on a content item and see it clickable in detail. You as creator or owner of the content can setup access rules for the content. The content viewer is available in the beginner mode.
14. The Interactive Content Viewer (II)

Here you see a detailed view of a visualization clicked on in the thumbnail view of the content viewer. Here you can leave comments and read the comments of others. The content viewer is available in beginner mode.
15. The Resource Center

The resource center is an application with which you can create an intranet (a set of html pages) that provide structure access to published visualizations and documents. Often an intranet called Architecture Center is created in the Resource Center. The Resource Center is available in the beginner mode.
16. Search and AI Bot

The Search application gives optimal control of finding back any data in your repository. Since 2018 you can also use natural text to find your data.
17. Community: Dragon1 Channels and Dragon1 Pages

Dragon1 provides you with ability to publish content on watch pages and create channel with your published content. In this way you can build your own group of followers and become known as expert in your discipline with an online ePortfolio.
18. Creating an Architecture Dossier

To create an architecture dossier (a set of documents & visualizations) use the Architecture Repository web application. Here is help on creating a dossier structure:

https://www.dragon1.com/help/architecture-repository/cabinets-dossiers-folders
https://www.dragon1.com/help/architecture-repository/setup-dossier-structure

Dragon1 also provides you with an architecture dossier standard:
https://www.dragon1.com/resources/enterprise-architecture-dossier

Benefits of using a repository for your data are:
- Reuse of data
- Single source of truth
- Access control
- Change history
- Higher data quality
- Creating relationships between data
19. Creating an Architecture Center (I)

To create an Architecture Center (a clickable published set of architecture documents & visualizations from a dossier for viewers users) use the Resource Center. Here is help on creating an architecture center:

https://www.dragon1.com/help/resource-center-setup
20. Creating an Architecture Center (II)

Common Visualizations and Documents that should be part of an Architecture Dossier and published in an Architecture Center on Dragon1, are:

- Strategy Map
- Business Model
- Customer Journey Map / Patient Journey Map
- Concept Design Sketch
- Enterprise Blueprint
- Value Chain Map
- Capability Overview
- Capability Roadmap
- Process Landscape
- IT Landscape
- Application Landscape
- Data Landscape
- Technology Landscape
- Heatmap
- Project Landscape Map
- Artist Impression
- Glossary of Terms
- And more

All these visualizations and documents can and should be interlinked with models in the Dragon repository.
21. What if…

What if in the next days you could create an architecture center for your company on Dragon1:

• That is like an intranet with understandable architecture diagrams

• That contains solution views for every project to guide them with principles and standards

• That will help you to innovate every business process in order to survive the digital revolution with your company

• That will help your company to innovate technology much better and be therefor more competitive and efficient.

What if… you could build the **digital twin** of your enterprise on Dragon1
Module 2:
Start-Up and Configure Workplace
Module 2: Start-up & Configure Workplace

Contents:

• Learning Objectives
• Step 1: Reset your password and login
• Step 2: Setup your widgets & theme
• Step 3: Setup your user identity and Dragon1 page
• Step 4: Upload, publish and share a picture
• Step 5: Setup a contact, client and project
• Step 6: Sketch your project
• Step 7: Share your project sketch
• Example Results I to VIII

The end result of this module is that you have basic knowledge on how the Dragon1 workplace works, you can profile yourself to others and share content with others. You will have created your first sketch.
Learning Objectives:

• In this module you will learn to start-up Dragon1 and configure the workplace for your needs and applications in a few steps.

• You will learn what the basic and most important web applications are and what the core features are of Dragon1.

• You will learn to configure Dragon1 so it is tailored to your user interface needs, profiling and reporting needs.

• You will create your first time ever sketch on Dragon1.

• You will learn how to become part of the community of developers on Dragon1 where you create and share models and diagrams and learn from content of others.

• If you do this module first and correctly, it will save you time publishing and sharing your content later on.

• Later on, in practice, you will setup and configure more things. On the Dragon1 Help system there is a lot of information on how to do that.

• The help system can be found on www.dragon1.com/help
Step 1: Reset your Password and Login

Objectives:
• Secure your account with a secret password
• Reset your password if you’ve forgotten your password

Actions:
Go to www.dragon1.com/login. Enter your current username (your email address) and enter a new password. Click on reset. Click on confirm in the email you’ve received. Now your password is reset and you can login with your new password.

Help Page:
• https://www.dragon1.com/help/reset-password
Step 2: Setup your Widgets and Theme

Objectives:

• Configure your workplace Home Page
• Choose your own color palette and background

Actions:

Go to https://www.dragon1.com/workplace/dashboard and click on the wheel Icons, to be forwarded to the settings page where you can turn off/on this widget.

Or go directly to https://www.dragon1.com/settings/defaults and click on the checkboxes to switch widgets from the workplace dashboard on and off. Don’t forget to save your settings. Go back to the workplace to see the change.

Go to https://www.dragon1.com/settings/theme. Select a background picture. Click on ‘Save’ and go back to the workplace to see the change.

Help Page:

• https://www.dragon1.com/help/setup-personalize
Step 3: Setup your User Identity and Dragon1 Page

Objectives:

Brand Dragon1 with your personal and organization identity for user interface, presentations and reports.

Actions:

Go to https://www.dragon1.com/settings/user. Upload a photo or select an avatar, enter your user name and choose a Dragon1 page name. Click on Save.

Go to https://www.dragon1.com/settings/company. Enter your organization defaults. Click on Save. When later on you create reports, this data will be used in headers, footers and the layout. Upload a picture for your company.

Go to https://www.dragon1.com/collaboration/profile to see how other users will see your profile internally.

Go to https://www.dragon1.com/user<your-dragon1-page-name> to see your Dragon1 Page.

Help Page:

• https://www.dragon1.com/help/setup-personalize
• https://www.dragon1.com/help/dragon1-page
• https://www.dragon1.com/help/setup-your-public-profile
Step 4: Upload and Publish a Picture

Objectives:
Learn to upload, publish and share a picture, video or presentation in your channel as part of your Dragon1 Page

Actions:
Login and go to www.dragon1.com/workplace/uploads to upload a picture. Next go to www.dragon1.com/workplace/manage-publications and publish the picture in your channel as part of your Dragon1 Page.

Your Dragon1 Page can be found at www.dragon1.com/user/<your-dragon1-page-name>

Read the details on how to do this in the help page below.

Help Page:
• https://www.dragon1.com/help/upload-content
• https://www.dragon1.com/help/manage-publications
Step 5: Setup a Contact, Client and Project

Objectives:
Organize and manage your work on Dragon1 individually or as team.

Actions:
• Go to www.dragon1.com/collaboration/projects. Click on the Add Project button and add a project. Fill in the values and save it. Click on a project and add a task.
• Go to www.dragon1.com/collaboration/contacts. Click on the Add Contact button and add a contact. Fill in the values and save it.
• Go to www.dragon1.com/collaboration/clients. Click on the Add Clients button and add client. Fill in the values and save it.

Help Page:
• https://www.dragon1.com/help/create-project
• https://www.dragon1.com/help/create-contact
• https://www.dragon1.com/help/create-client
Step 6: Create a Dragon1 Visualization

Objectives:
When you discuss a project with stakeholders, sometimes you create a sketch. That sketch you can draw or import into the Draw application. The objective is to do that.

Actions:
Go to www.dragon1.com/draw.

Draw or import sketch of the strategy, business model, concept or solution you are realizing in your project.

Save it as svg in your sites folder.

Go to https://www.dragon1.com/collaboration/projects.

Select a project. Click on Edit. Click the Choose File button on the form. Choose the drawing you just created. And click on the Save button at the bottom of the form.

In the projects overview form you now see the image linked to the project.

Help Page:
https://www.dragon1.com/help/create-sketch
https://www.dragon1.com/help/manage-projects
Step 7: Share your Dragon1 Visualization

**Objectives:**
Share the project sketch so others can watch and/or comment it.

**Actions:**
Go to [www.dragon1.com/draw](http://www.dragon1.com/draw). Open the sketch you created and click on publish. Now the visualization is published to the Content Viewer.

Go to [www.dragon1.com/content](http://www.dragon1.com/content) and see the picture published in the Content Viewer.

Click on the visualization and see the visualization is opened in the Content Viewer. If you click on the visualization, you can select Add Comment in the right button bar. In this way you can leave a comment on the visualization.

**Help Page:**
[https://www.dragon1.com/help/share-visualization](https://www.dragon1.com/help/share-visualization)
Example Result I: Widgets in the Workplace

Example Result for Steps 2 & 5 (Sheets 23 & 26)
Here you see a few projects, contacts and clients created. Here the user interface is set in the default color scheme and in the default background picture.
Example Result II: User Identity and Theme

Example Result for Step 1 and 2 (Sheets 24 & 25)
Here you see a user identity with a selected avatar. And a theme setup with background picture and colors for your workplace.
Example Result III: Your Dragon1 Page

Example Results for Steps 2 and 3 (Sheets 24 & 25)
Here you see a Dragon1 Page of a user: a channel, a portfolio, a posts page and an internal user profile page. The pages use the setup identity and theme.
Example Result for Step 5 (Sheet 27)
Here you see a project administered on Dragon1. A visualization is linked to the project. If you create a sketch in the sketch module, you can upload that sketch and link it here to the project. You can also upload photos, images, audio and videos here.
Example Result V: Project Sketch

Example Result for Step 6 (Sheet 28)
Here you see a business model sketched in the Sketch Module. This sketch can be used as picture in the Visual Designer, as sketch for a project and be published on a watch page.
Example Result VI: Uploading a Picture

Example Result for Step 4 (Sheet 25)
In the upload screen a static picture was uploaded. In this screen it is published as watch page. Now it is visible in the community (see content url) and/or in the content viewer (internally).
Example Result VII: A Published Visualization

Example Result for Step 4 (Sheet 25)
Here you see a published visualization in a channel of a user. A channel is part of your Dragon1 page. If you click on the visualization, you go to its watch page (next slide).
Example Result VIII: Published Visualization on a Watch Page

Example Result for Steps 4 & 7 (Sheets 25 & 28)
Here you see a dynamic visualization published on a watch page. In this way you can create, publish and share any content you like. Other people can comment your visualization. In this way you can profile yourself to be visible for contract work and jobs.
Step-by-Step Guide to Learn Dragon1

Module 3:
Explore Visualization Templates

www.dragon1.com
Module 3: Explore Visualization Templates

Contents:

• Learning Objectives
• Step 8: Create a cabinet and dossier
• Step 9: Create a folder and visualization
• Step 10: Insert a template and edit the template
• Step 11: Enter data on the visualization
• Step 12: Insert an indicator rule and click through links
• Step 13: Share the visualization and get feedback
• Step 14: Process the feedback comments
• Step 15: Generate a report on updates, changes and workflow
• Example Results I to II

The end result of this module is that you have entered data in the repository and have used that data in a template on a visualization canvas. And you have a report of what you have done on Dragon1.
Module 3: Explore Visualization Templates

Learning Objectives:

• In this module you will learn to use visualization templates in a few steps.

• You will first learn the basics. Later on, in practice, you will learn and use more aspects and possibilities of the templates, like creating your own.

• Every piece of data you create on Dragon1 is stored in a repository. Your data is logically stored in a folder that is part of dossier and that is part of a cabinet.

• Before you can store data, you first need to create one or more cabinets, dossiers and folders.

• Click on Home to reset the Visual Designer and go back to your starting position.

• If you want to see your recent activity (inserts, changes, updates, views) in the Architecture Repository and Visual Designer go to the business analyzer and click the recent activity report.
Step 8: Create a Cabinet and Dossier

Objectives:
Creating a logical storage place in the Architecture Repository for the visualization we are going to make.

Actions:
Startup your web browser and login into Dragon1 www.dragon1.com/login and go to www.dragon1.com/architecturerepository or www.dragon1.com/visualdesigner.

Use the menu bar buttons to create a new cabinet and a new dossier. If you click on the buttons a dialog will open. Enter only descriptive names for now and click OK in the dialog box.

Read more details on how to do this on the help pages below.

Help Page:
https://www.dragon1.com/help/architecture-repository/cabinets-dossiers-folders
https://www.dragon1.com/help/architecture-repository/setup-dossier-structure
Step 9: Create a Folder and Visualization

Objectives:
Creating, naming and placing a visualization in the Architecture Repository.

Actions:
Go to www.dragon1.com/architecturerepository or www.dragon1.com/visualdesigner. Use the menu bar buttons to create a folder and insert a visualization. Give them names and click OK in the dialog box.

Tip: if you change the publication status to privileged, you can search for the visualization via www.dragon1.com/search or in the content viewer: www.dragon.com/content

Help Page:
https://www.dragon1.com/help/architecture-repository/cabinets-dossiers-folders
https://www.dragon1.com/help/architecture-repository/setup-dossier-structure
Step 10: Insert a Template and Edit the Template

Objectives:
Select a template for the visualization to save time and be more productive or comply to a standard.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder. Select the inserted visualization from the previous step. Now go with your mouse over menu bar button “Insert Template” and choose the template: Dragon1 Architecture View Layout. You now see a template being inserted. Save your visualization. To edit the template: select the shapes, move them around add or delete shapes and use the inspector to lock or unlock the shapes.

Help Page:
https://www.dragon1.com/help/using-visualization-template
Step 11: Enter Data on the Visualization

Objectives:
Filling the visualization template with your data (shapes and names).

Actions:
In this exercise we are creating a static (instead of a dynamic) visualization. We will enter the data (shapes and names) directly in the template. To do that: drag a shape from a shapes panel on the canvas. Next select that shape or another shape and go to the inspector panel on the right and expand the text attributes panel. Here you can enter a text in the name and description field and changes all kinds of other text attributes.

Help Page:
https://www.dragon1.com/help/essentials-of-dragon1
https://www.dragon1.com/help/enter-data
Step 12: Insert an Indicator Rule & Links

Objectives:

Turning the visualization into a visual report by using colors or sounds to indicate certain values.

Actions:

Go to the www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder. Use the menu bar to insert an indicator rule (in the archifacts menu). Select the inserted indicator rule. Click the Edit button on the menu bar, provide a descriptive name for the indicator rule, setup the rule event, condition and action.

To insert a click through link, select a shape and in the inspector panel, expand the text attributes panel and enter an URL in the Link-URL field. If you create a second visualization, you can enter the visualization id of this visualization in the Link-URL. Later on, in practice, you can choose to enter dynamic link-urls like a view template.

Help Page:

https://www.dragon1.com/help/visual-designer/create-indicator
https://www.dragon1.com/help/view-rules
https://www.dragon1.com/help/inspector-text-attributes-link-url
https://www.dragon1.com/help/create-links
Step 13: Share the Visualization and get Feedback

Objectives:
Make the visualization findable, searchable and viewable.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder. Now select a visualization in the folder. Click on the share button in the user interface. Fill in the correct information in the share-dialog. By clicking on OK you now share the visualization. The visualization can now be seen in the configured section of a channel page and the visualization can be found and viewed in www.dragon1.com/workplace/search and www.dragon1.com/content

Help Page:
https://www.dragon1.com/help/create-visualization
Step 14: Process the Feedback Comments

Objectives:
To update a visualization which has been commented by stakeholders

Actions:
Go to www.dragon1.com/content and look up the visualization and view the comments made, optionally also make a comment. Go to www.dragon1.com/visualdesigner and open a cabinet, dossier and folder with a commented visualization. Optionally change the visualization as requested by the stakeholder or not and delete the commented or check the comment as processed or rejected.

Help Page:
https://www.dragon1.com/help/process-feedback-comments
Step 15: Generate a Report on Updates

Objectives:
To generate a management report of the created visualization and the teamwork done (change) on the visualization.

Actions:
Go to www.dragon1.com/businessanalyzer. Configure the period in which the visualization was created. Go to the visualization report section. Select the visualization and push the CTRL-P button to print or save the report as pdf.

Help Page:
https://www.dragon1.com/help/generate-report
Note: Here you see a cabinet, dossier, folder and entities (business functions) created in the Architecture Repository. We need a cabinet, dossier and folders to store content in.
Note: Here you see a visualization with a visualization template inserted. In edit mode a shape (a visual item) can be connected to data from a view. When set in normal mode, Dragon1 generates a visualization using the data from the repository.
Module 4: Explore Business Process Modeling
Module 4: Explore Business Process Modeling

Contents:

• Learning Objectives
• Step 16: Collect and enter process data
• Step 17: Connect data into a business process model
• Step 18: Define three views
• Step 19: Create a visualization and insert a template
• Step 20: Link the views to the visualization
• Step 21: Add drill down links and pop dialogs
• Step 22: Generate and share the process visualization
• Example Results I to II

The end result of this module is that you have create a business process model diagram and shared it.
Module 4: Explore Business Process Modeling

Learning Objectives:

• In this module you will learn to create a generic business process model in a few steps.
• You will what pieces of data are important parts of a business process model
• You will learn to enter data and create a model
• You will learn to create views and a visualization
• In practice you will add more details than you in this section.
• You will learn to create click-through links to other diagrams, showing for instance details of the tasks you clicked on.
• You can choose to draw a process modeling compliant to BPMN, UML, Flowchart, Dragon1 or ArchiMate or your own approach.
Step 16: Collect and Enter Process Data

Objectives:
To create a meaningful process model, you must first collect and enter data in the Architecture Repository and then draw the process model in the Visual Designer.

Actions:
Go to www.dragon1.com/architecturerepository. Create or open a cabinet and a dossier and select a folder. Use the menu buttons to insert one or more processes. Now insert all the elements a process consists of: lane, input, output, tasks, gateway/choices, events, relationships (and KPIs and PIs). You may choose to place all the elements of a process in a separate folder.

Help Page:
https://www.dragon1.com/help/architecture-repository
https://www.dragon1.com/help/architecture-repository/insert-entity
Step 17: Connect Data into a Process Model

Objectives:
Before drawing or generating a process model view, you first need to connect all the entered data together, so it forms a model, in this case a process model.

Actions:
Go to www.dragon1.com/visualdesigner. Open the cabinet, dossier and folder that contain the process data. Select a model entity. Now click on “Insert Folder Data on Canvas” in the Edit submenu and select the folder to use. Now all the elements of a process, that were stored in a folder, are placed onto the canvas of process. Next you draw connections between the elements and position them as you like. Now press save. If you press CTRL-P you can either print the process model on paper or save the process model as pdf.

Help Page:
https://www.dragon1.com/help/create-model
https://www.dragon1.com/help/essentials-of-dragon1
Step 18: Define Three Views

Objectives:
To create stakeholder oriented/optimized visualizations of a process model we now are going to create three views: a task view, a management view (KPIs) and time view (throughput).

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet. expand a dossier and select a folder. Insert three views from the menu bar. Select an inserted view and click Edit. Now give it a descriptive name. Setup the view rules as explained on the help pages. Create a time view that only shows the throughput times per task. Create a task view that only shows the task (without choices and throughput data) and a management view (that includes all information of the process).

Help Page:
https://www.dragon1.com/help/create-simple-view
https://www.dragon1.com/help/working-with-views
Step 19: Create a Visualization and a Template

Objectives:
We now have data, a model and views (filters on models). The last thing is to link the views to a visualization template and have the process model generated using the (informal) shapes you like or the stakeholders like to see.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder. Insert a visualization. Select the visualization, click Edit in the menubar and give the visualization a descriptive name.

Help Page:
https://www.dragon1.com/help/using-visualization-template
Step 20: Link the Views to the Visualization

Objectives:
To link the views to visual items that are placed on the visualization.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder and a visualization. Next insert a visual item from the Archifact menu on the Visualization Canvas. You can link a visual item to a view and configure which shapes should be used to show the view data. Use the help page below to setup the Visual Item correctly.

Help Page:
https://www.dragon1.com/help/visual-items
Step 21: Add Drill Down Links and Popup Dialogs

Objectives:
Add drill down links (click through) and popup dialogs to the visualization, to make it more interactive and to provide stakeholders with more information as needed.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder. Select a visualization. Select a shape on the visualization. Add a description for this shape and an image via the inspector (see help page for details). Save the visualization and switch to normal mode. On mouse over you will see a popup dialog.

To add a click link for a shape place an URL in the URL-link attribute in the Text attributes panel in the inspector. See the help page for details.

Optionally you can add links in the popup dialog.

Help Page:
https://www.dragon1.com/help/create-links
https://www.dragon1.com/help/popup-dialog-box
Step 22: Generate & Share the Visualization

Objectives:
Generate the visualization and share the visualization with others.

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder and a visualization. Switch the mode from Edit to Normal mode. Always if you make use of views in a visualization, they will only be interpreted if you switch to normal mode. In the content viewer the normal model is always switched on.

Help Page:
https://www.dragon1.com/help/create-visualization
Note:
These two process models, created on Dragon1, contain elements such as:
• Lanes
• Input
• Output
• Tasks
• Events
• Flows
• Relationships (connections),
• Gateways (choices / business rules)

If you want to create meaningful business process models yourself, you need at least to make use of these elements and collect data for these elements before creating a business process model.

The three reasons to model and document a business process on Dragon1 are:
1. To measure, monitor, improve, report and make sure you comply with norms, standards and business rules.
2. To communicate the process and motivate employees.
3. To make sure all your processes work together and you make efficient use of resources and can shorten throughput (mitigate waiting times and movements).
Note: Here you see a BPMN compliant business process model created in the Visual Designer. And published in an informal artist impression way in the Content Viewer.
Module 5: Explore Business Blueprinting

Contents:

- Learning Objectives
- Step 23: Collect and enter enterprise data
- Step 24: Create a concepts layer
- Step 25: Create a products and services layer
- Step 26: Create a process and organizations layer
- Step 27: Create a systems and IT infrastructure layer
- Step 28: Create rules, popups and click through links
- Step 29: Generate and share the blueprint and get feedback
- Step 30: Generate and print or mail the report on updates, changes and workflow
- Example Results I to II

The end result of this module is that you have created a business blueprint diagram, shared it and have a report on what you have done.
Module 5: Explore Business Blueprinting

Learning Objectives:
• In this module you will learn to create a generic business blueprint in a few steps.
• You will learn what the important data entities are for a business blueprint
• You will learn to enter data and create a model
• You will learn to create views and a visualizations
• In practice you will add more details than you will do in this module.
• You will learn to create click-through links to other diagrams, showing for instance details of the item you clicked on.
**Step 23: Collect and Enter Enterprise Data**

**Objectives:**
To create a meaningful business blueprint, it is best to collect and enter data in the Architecture Repository first. And then to model and draw the process model in the Visual Designer.

**Actions:**
Go to www.dragon1.com/architecturerepository. Create or open a cabinet, and dossier and select a folder. Use the buttons to insert a model and visualization and name it an enterprise model and business blueprint. Insert all the data entities a blueprint consists of in the folders: see sheet 53.

**Help Page:**
https://www.dragon1.com/help/architecture-repository
https://www.dragon1.com/help/architecture-repository/insert-entity
Step 24: Create a Concepts Layer

Objectives:
Create a layer with a coherent set of concepts. Create and administer the principles and elements part of the concepts. Create a concepts model and concepts view. Architecture in the Dragon1 method is defined as a total concept. Self Service, Process Orientation and Paperless Office are examples of business concepts in a business architecture of an enterprise structure.

Actions:
Go to www.dragon1.com/architecturerpository. Create or open a cabinet, and dossier and select a folder. Use the menu buttons to insert one or more concepts. Provide descriptive names in the New/Edit dialog for the concepts. Insert in the folders the concept principles and the elements the concepts consists of. You may choose to place the principles and all of the elements of the concepts in separate folders per concept.

Insert a concepts model and concepts view in the folder and link all the concepts together into a concepts model. Setup the view to show a part of the model.

Help Page:
https://www.dragon1.com/help/insert-concept
https://www.dragon1.com/help/create-layer
https://www.dragon1.com/help/insert-principle
Step 25: Create a Products & Services Layer

Objectives:
Create a layer with a coherent set of products and services. Create a products model and products view, create a services model and services view.

Actions:
Go to www.dragon1.com/architecturerespository. Create or open a cabinet, and dossier and select a folder. Use the menu buttons to insert one or more products and services (that are part of the concepts in the previous sheet). Provide descriptive names in the New/Edit dialog for the products and services. You may choose to place the products and services in separate folders per concept.

Insert a products- and services model and products- and services view in the folder and link all the products and services together into a products- and services model. Setup the views to show a part of the models.

Look for details on how to do this all on the help pages.

Help Page:
https://www.dragon1.com/help/architecture-repository/insert-entity
https://www.dragon1.com/help/create-layer
Step 26: Create a Process & Organizations Layer

Objectives:
Create one layer with a coherent set of processes and/or organizations or create two layers with processes and organizations separated. Create a processes model and processes view and organizations model and organizations view.

Actions:
Go to www.dragon1.com/architecturerepository. Create or open a cabinet, and dossier and select a folder. Use the menu buttons to insert one or more processes and organizations (that are part of the concepts in the previous sheet). Provide descriptive names in the New/Edit dialog for the processes and organizations. You may choose to place the processes and organizations in separate folders per concept.

Insert a processes- and organizations model and processes- and organizations view in the folder and link all the processes and organizations together into a processes- and organizations model. Setup the views to show a part of the models

Help Page:
https://www.dragon1.com/help/architecture-repository/insert-entity
https://www.dragon1.com/help/create-layer
Step 27: Create a Systems & IT infra layer

Objectives:
Create a layer with a coherent set of systems or applications and create a layer with IT infrastructure entities. Create a systems- or applications model and systems- or applications view and IT infrastructure model and IT infrastructure view.

Actions:
Go to www.dragon1.com/architecturerpository. Create or open a cabinet, and dossier and select a folder. Use the menu buttons to insert one or more systems/applications and IT infrastructure entities. Provide descriptive names in the New/Edit dialog for the systems or applications and IT infrastructure entities. You may choose to place the systems / applications and IT infrastructure entities in separate folders per concept.

Insert a systems- and IT infrastructure model and systems- and IT infrastructure view in the folder and link all the systems- and IT infrastructure together into a systems- and IT infrastructure model.

Help Page:
https://www.dragon1.com/help/architecture-repository/insert-entity
https://www.dragon1.com/help/create-layer
Step 28: Create Rules, Popups and Links

Objectives:
Create rules, popups and click through links. A rule can be f.i. changing the color of a shape because of an attribute value. A popup can show detailed info and links to other content. Also you can create direct clicks on a shape so you are forwarded to another visualization.

Actions:
Go to www.dragon1.com/visualdesigner. Create or open a cabinet, and dossier and select a folder and select a visualization in that folder. Now insert a rule, a popup and click through link by clicking the corresponding menu button. Provide descriptive names for the rule, popup dialog and click through links and set them up like is explained on the help pages below.

Help Page:
https://www.dragon1.com/help/working-with-rules
https://www.dragon1.com/helppopup-dialog-box
https://www.dragon1.com/help/create-links
Step 29: Generate and Share the Blueprint

Objectives:
Generate the blueprint visualization and share the blueprint visualization with others and get feedback

Actions:
Go to www.dragon1.com/visualdesigner. Open a cabinet, expand a dossier and select a folder and a visualization. Switch the mode from Edit to Normal mode. Always if you make use of views in a visualization, they will only be interpreted is you switch to normal mode.

In the content viewer the normal model is always switched on. Type CTRL P in the Visual Designer or Content Viewer to print the visualization. Click the share button in the Visual Designer and fill in the detail. Click OK and your visualization is shared. This means that people can look up and view the visualization in the Content Viewer. And people can leave comments on your visualization in the Content Viewer.

Help Page:
https://www.dragon1.com/help/create-visualization
https://www.dragon1.com/help/generate-report
Step 30: Generate & Print Report on Updates

Objectives:
Generate and print or mail the report on updates, changes and workflow

Actions:
Go to www.dragon1.com/businessanalyzer and select the visualization in the menu. You can adjust the date period that used to generate the report.
Print the visualization report by typing CTRL P.
Look at the help pages below for detailed instructions on how to do this all.
In the Content Viewer you can also choose Workflow and Updates to watch the latest updates on a visualization.

Help Page:
https://www.dragon1.com/help/generate-report
Example Result I: Business Blueprint

Note:
This blueprint contains elements such as:
• Identity
• Mission
• Vision
• Ambition
• Stakeholders
• Objectives
• Layers
• Products
• Services
• Functions
• Processes
• Organizations
• Information objects
• Domains
• Applications
• Clients
• Servers
• Networks
• Projects
• Deliverables
• Milestones
Example Result II: Blueprint in the Visual Designer

Note: Here you see a generated layered blueprint model created in the Visual Designer.
Step-by-Step Guide to Learn Dragon1

Next Steps

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Benefits for Users of Dragon1

Dragon1 is used amongst:


Dragon1 as SaaS platform for Visual Enterprise Architecture has many benefits, like:

- Increasing productivity and collaboration because of a cloud solution
- Increasing quality of data, because of working with a repository
- Making complex things easy to understand by visualizing

The visualizations you create on Dragon1 also have many benefits:

- Making better and faster decisions
- Innovation and start using new trends, technologies and concepts quicker
- Reducing IT costs and integrating and aligning processes and systems
- Increasing working with services and building a fluid enterprise 4.0
- To survive the digital revolution
Core Benefits of Using Dragon1

The main reasons people have for working with Dragon1 are:

1. Support in all your work and tasks as business professional, analyst, developer, consultant or architect.
2. Any business professional is able to create basic landscapes, blueprints, roadmaps without being or consulting an enterprise architect.
3. Easy of use and personalization because of a great user interface
4. Increase of productivity because of working with templates and creating your own
5. Collaborating easily because of working online and cloud based
6. Involving stakeholders because of publishing content online
7. To reuse data and visualization because of importing content from other tools and files
8. Increase quality of data because working with a repository
9. Creating effective and interactive architecture visualization because the underlying open method for enterprise architecture
10. Supporting decision making with visual products created on Dragon1
11. Creating reports with graph and tables and creating custom made reports and templates
12. Being able to create any meta model or model and apply any business rule on it you like.
13. Online digital workplace with blogging, document creation and blogging features
14. Presenting and promoting yourself online in a unique way
15. Finding a new job, project or contract
16. Manage all your clients, projects and contacts online and in the cloud
17. High scalability because of cloud based
18. Quality Help Systems with training videos
19. Supports standards like TOGAF, ArchiMate, UML, BPMN, Flowchart, COBIT and many others

Step-by-Step Guide  90    www.dragon1.com
Core Visualizations created on Dragon1

Dragon1 is mainly used for creating, sharing, maintaining and using strategic and effective visualizations. The core visualizations created on Dragon1 are:

1. Activity Models
2. Application Landscapes
3. Business Blueprints
4. Business Capability Studies
5. Business Infographics
6. Business Models
7. Business Process Models
8. Customer Journey Maps
9. Digital Transformation Roadmaps
10. IT Landscapes
11. Kanban BOARD / SCRUM BOARD
12. Mind Maps
13. Stakeholder Onion Diagram
14. Strategy Maps
15. Project Landscape Maps
16. Software System Designs
17. User Story Maps
18. Value Chain Maps
19. Vision Roadmaps
20. Balanced Score Cards
21. ArchiMate Viewpoints
22. BPMN models
23. Business Model Canvas
24. COBIT Score Cards
25. Prezi's
26. TOGAF models such as Solution Concepts Diagrams
27. UML Diagrams, like Use Case Diagrams
Call To Action

Subscribe

• We hope you have enjoyed learning and using Dragon1. If you have done all the steps you will have created at least 4 visualizations and published them on your user channel.

• Is creating and using these kind of visualizations of added value to you or your organization, such as decision support? Then please contact sales@dragon1.com to discuss your needs, subscriptions and training options.

Feedback

• Do you miss certain core features in this guide or do you have suggestions for us to improve Dragon1? Please let us know so we can learn from your experience.

• Please contact us via servicedesk@dragon1.com